SMALL GROUP & INTERVENTION MALL GROUP & INTERVE

ACTIVITIES, ASSESSMENTS, ORGANIZATION, & MORE



KEEP SCROLLING TO TAKE A LOOK INSIDE THIS RESOURCE!

Why?

SMALL GROUP & INTERVENTION

MATH KIT

This math kit provides you with everything you need for effective math small groups & interventions!

The materials allow you to assess students, create plans, and get organized. The activities allow you to teach small groups effortlessly, effectively, and in engaging ways!

Need to figure out where your students are really at?

The various assessments and data trackers support evidence-based student learning!

Tired of feeling unorganized & overwhelmed?

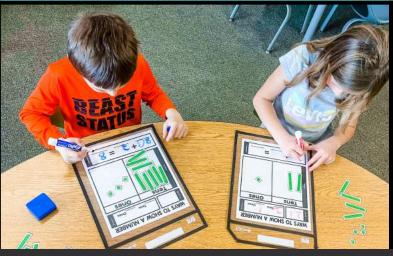
The planning sheets, organization pages, and binder supplies will help you plan groups easily!

Want activities for skillbased small groups?

There are activities included for addition & subtraction, place value, money, time, measurement, geometry, graphing, and more!

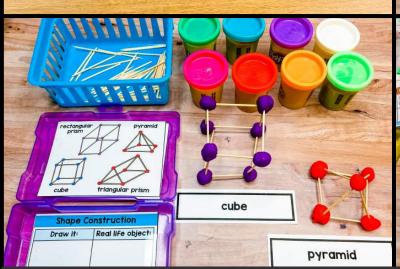


PERFECT FOR...



Small group instruction

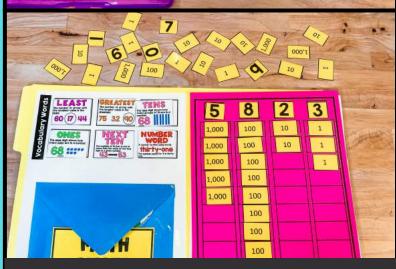
Math interventions





Skill groups

Math groups



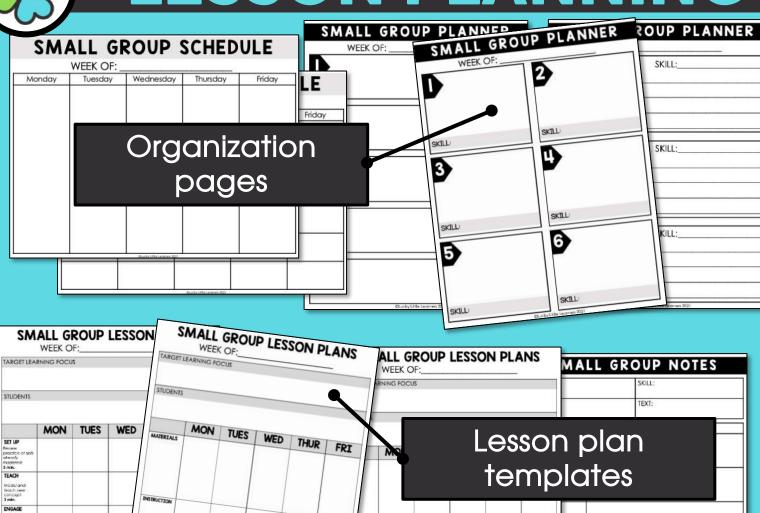


Guided math

Math rotations

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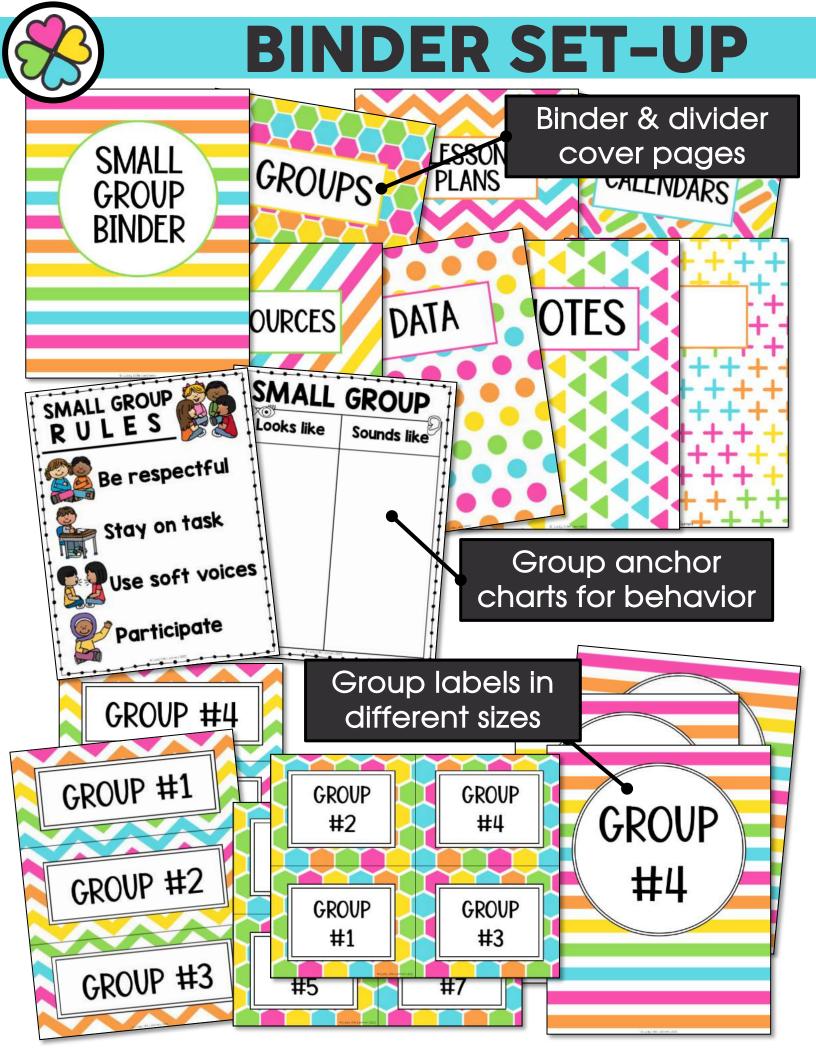
LESSON PLANNING



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Math scope & sequence for 1st & 2nd grades





MENTAL MATH WARM-UPS



- one at a time. Students put a thumb up when they
- solved the problem. When students all have thumbs up to share with a partner how they g
- answer. Listen to students as they choose two with different strategic with the group.
- As students share, you can write representations and thinking for students to see.
- Students can use hand signals to responses to each others' thinking
- Continue with the other probler warm-up card.
- Note: A warm-up should only minutes



I have a question.

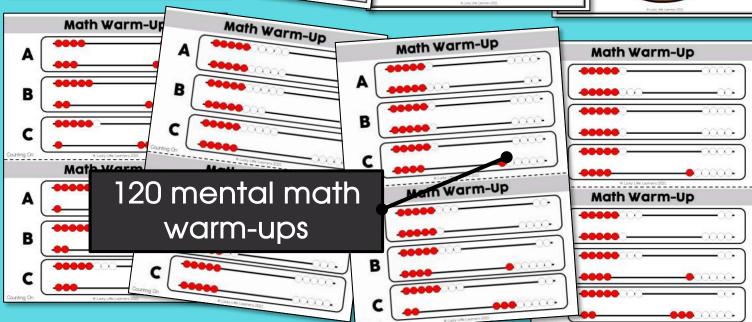
have an answer. ave another answer.

Silent hand signal posters









Math Warm-Up

$$24 - 4$$

$$24 - 5$$

$$24 - 8$$

$$24 - 9$$

ath Warm-Up

$$30 + 30$$

$$29 + 29$$

$$29 + 28$$

$$29 + 31$$

Math Warm-Up

$$8 + 2$$

$$2 + 4 + 8$$

$$8 + 3 + 2$$

Math Warm-Up

$$5 + 5$$

$$6 + 6$$

$$5 + 7$$

Math Warm-Up

$$22 - 2$$

$$22 - 4$$

$$22 - 5$$

$$22 - 8$$

$$30 + 30$$

$$29 + 29$$

$$29 + 28$$

$$29 + 3$$

th Warm-Up

$$39 + 38$$

Math Warm-Up

$$9 + 7 + 1$$

Math Warm-Up

$$7 + 7$$

$$7 + 9$$



HANDS-ON ACTIVITIES













SESSMENTS & DATA



15 16 17

27 26

> 37 38 39 40

47

57 58

67

87

18

28

68 69 70

20

30

60

Instructions
There is no need to administer the entire screener in one sitting! Select the skill(s) you would like to check student undestanding on.

Some of the skill require one-one administration and others can be administered to the whole class at once.

Print a copy of the student materials for each student to work on during the screener. Use the scroing pages for the teacher to read from and record on. Set a time for the time indicated on each half sheet. Students work independently to compete the problems. Colect them when the time is up.

Scoring - One-on-one skills

- As you say the prompts to the student, mark their responses on the page by sloshing any Items they gat incorrect. Write the number of correct items. Tally the total points for each target skill.

 Students should be able to say the answer within a few seconds to be counted as

Scoring - Whole class skills

Each problem counts as 2 points.

One point is given for every correct answer. One point is given for problem sel-up.

- Skills Included
 - *Counting to 100

- Place Value to 1000 •
 Addition to 20 •

- 100
 *Identify numbers to
 1000
 *Missing numbers
 Skip-counting
 Place Value to 100

- - Money wave problems
 problems
 ime to hour & half hour
 Time to 5 minutes
 Fractions
 2D Shapes
 3D Shapes
- Graphs
- ep to 100
- * One-on-one skills Graphs
 Compare within 100
 Compare within 1000
 Odd & even numbers
 Arrays
 Word problems –
 one-step to 20
 Word problems –
 one-step to 100
 Word problems –
 one-step to 100 18 90

63 64 65 66

73 74 75 76 77 78 79 80

93 94 95 96

- Word problems-two-step to 100
 Mental math
 Multiplication

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709	710	711	712		100		
797	798	799	800	801	802	803	804
807	808	809	810	811	812	813	814

Math for every skill

Number sequencing points:

Counting backward points: /25

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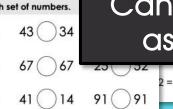
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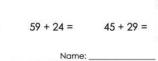


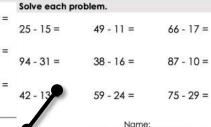




ADDITION TO 100 ach problem.

5 =	11 + 49 =	66 + 17 =
=	16 + 38 =	10 + 87 =
2 =	59 + 24 =	45 + 29 =





Name: SUBTRACTION TO 100

	ADDITION	00101	
Can	also	be	used
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5	exit	tickets	
=	59 + 24	= 45 + 29 =	

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42 - 13 =

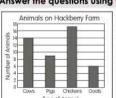
49 - 11 =	66 - 17 =
38 - 16 =	87 - 10 =

75 - 29 =

TRACTION TO 100

Name:	
GRAPHS	

Answer the questions using the graph.



How many cows are on the

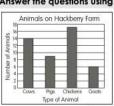
What animal is there the most of? How many pigs and goats are there?

What animal is there the

Name

GRAPHS

Answer the questions using the graph.



How many cows are on the What animal is there the How many pigs and goats are there? What animal is there the

Name: SKIP COUNTING sing numbers. 15 20 ___ 30 55 ___ 65 70 16 60 46 48 50

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90	15 20	30
16	55 65	70
60	46 48	50

MATH SCREENER

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pers			
32_34	17_19	36_38	6_8
8_10	73_75	1_3	44_46
35_37	9_11	70_72	75_77
47 _ 49	12_14	11_13	59_61
22 _ 24	10_12	16_18	37_39
18 _ 20	20 _ 22	82_84	50_52
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STUDENT COPY

ers			
32_34	17_19	36_38	6_8
8_10	73_75	1_3	44_46
35_37	9_11	70_72	75_77
47 _ 49	12_14	11_13	59_61
22 _ 24	10_12	16_18	37_39
18_20	20 _ 22	82_84	50_52

MAATH CODEENIED

59 - 24 =

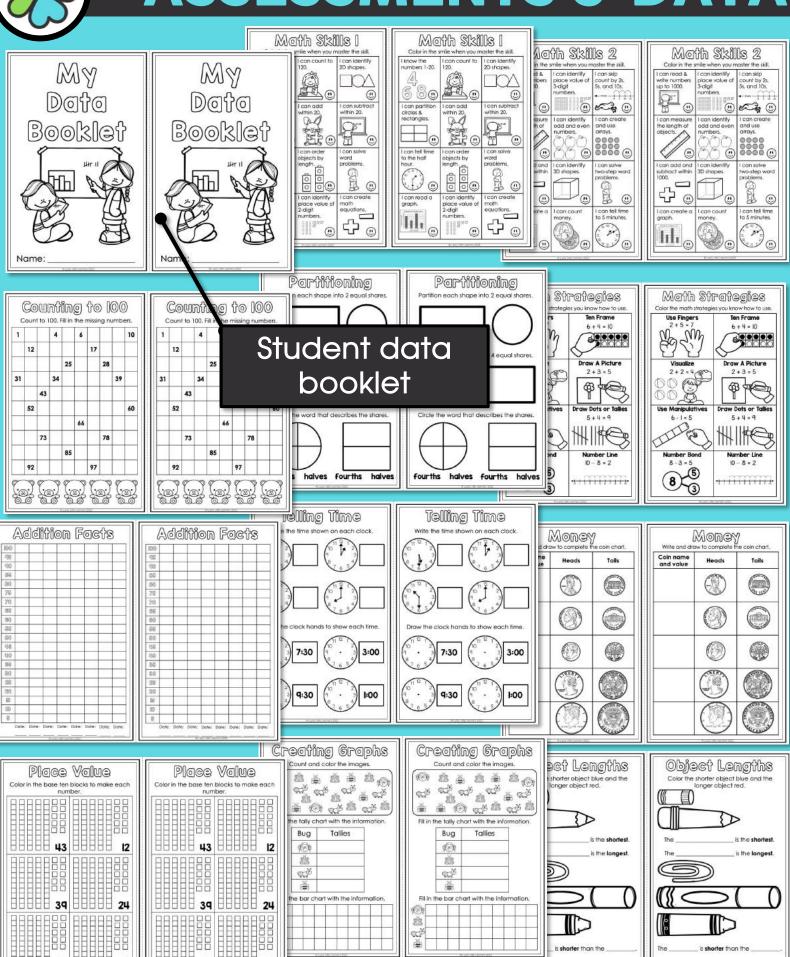
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4	902	145	412	836	100	791	
6	864	248	113	812	660	915	
3	511	317	138	234	419	621	
3	151						

MATH SCREENER STUDENT COPY

to 1000 918 237 700 341 609 791 902 145 412 836 100 248 113 812 915 864 660 511 317 138 234 419 621 151

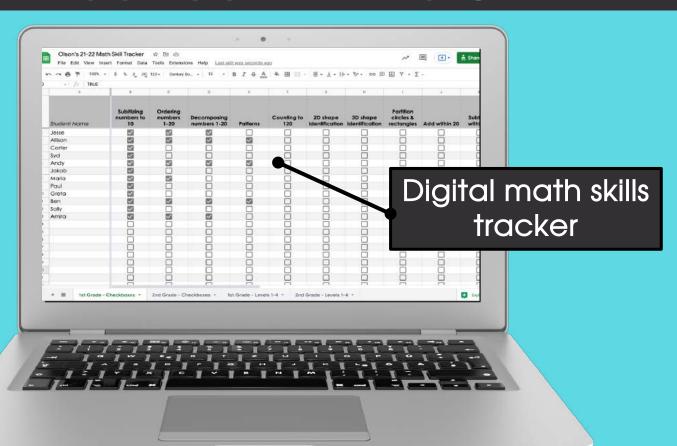


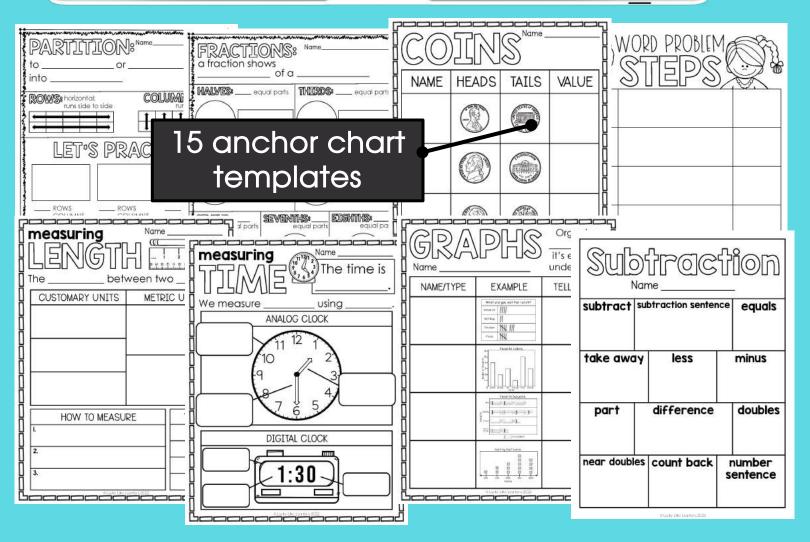
ASSESSMENTS & DATA





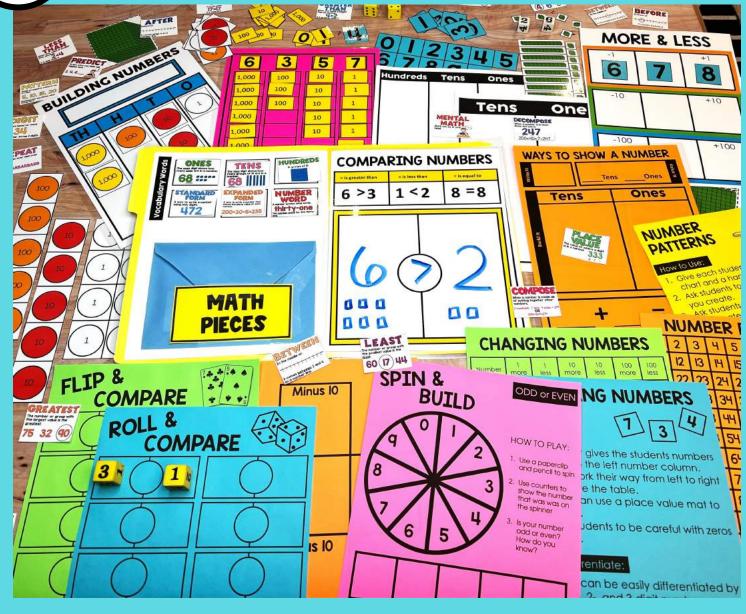
ASSESSMENTS & DATA







PLACE VALUE FOLDER



CHANGING NUMBERS

7 CHANGING NUMBERS

10

more

How to Play:

- The teacher gives the st to write into the left nun
- Students work their way to complete the table.
- Students can use a place help them.
- Remind students to be and nines.

How to Differentiate:

This activity can be easily a assigning 1-, 2-, and 3-digit Students can use a place complete the chart without value mat.

NUMBER PATTERNS

How to Use:

- Give each student the chart and a handful.
- Ask students to duplic you create.

Various activities

digit in the ones/tens
5. Ask students to cover
numbers and then as
the pattern.

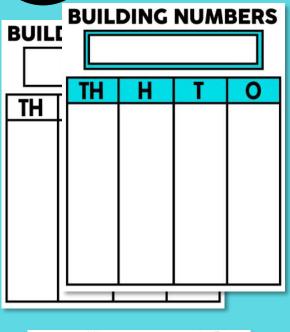
Ask students to cover numbers and then as the pattern.

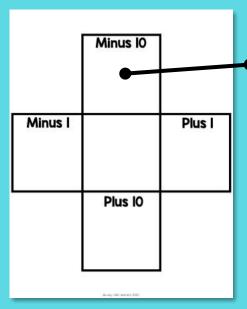
NUMBER PATTERNS

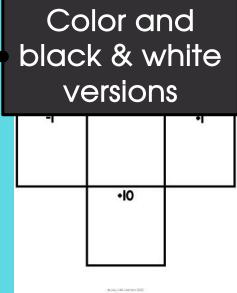
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qı	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	POI	110
III	112	113	114	115	116	117	118	119	120

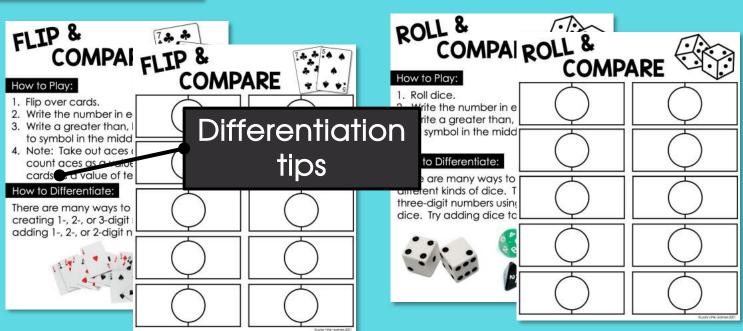


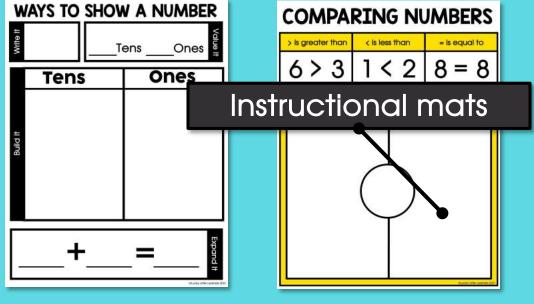
PLACE VALUE FOLDER

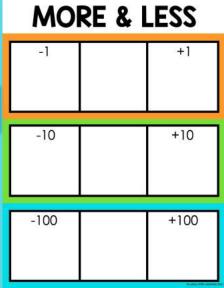






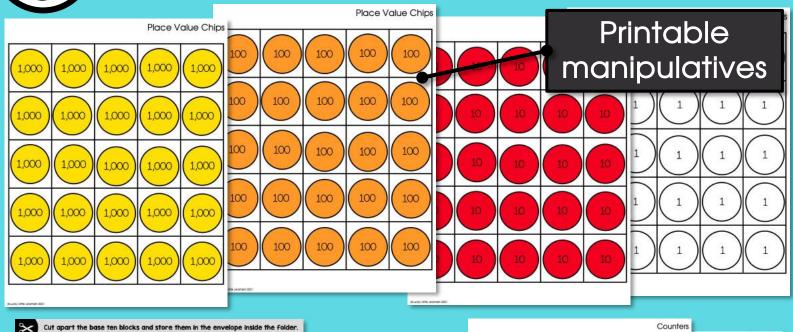


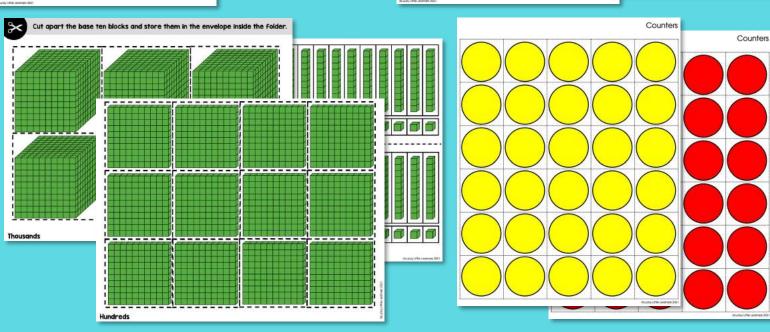


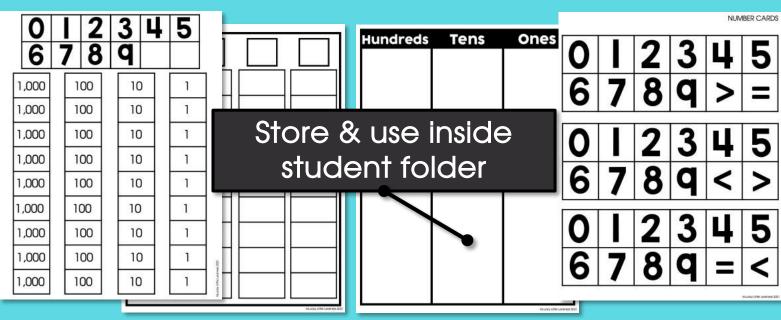




PLACE VALUE FOLDER

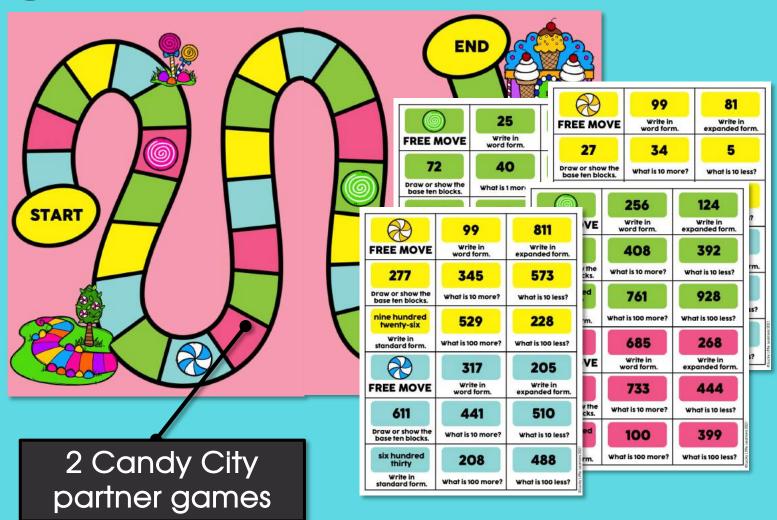


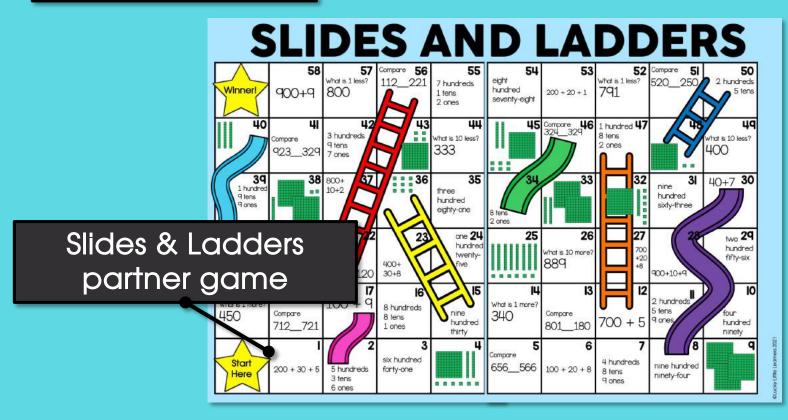






PLACE VALUE ACTIVITIES







49

62

55

91

5

PLACE VALUE ACTIVITIES

Take a Guess Sample Questions: Place card here: Is it greater than ____? Is it smaller than ____? Is it an even number? Is it an odd number? Does it have ___ digits? Does it have ___ tens? Can it be grouped into sets of ? -----26 25 30 67 19 78 99 71 43 14 38 Take a Guess 50 37 29 75 88 partner games

Vocabulary Crossword Vocabulary C; **Vocabulary Crosswo Vocabulary Crossword** Vocabulary greatest least equal to less than pattern repeat pre 6 differentiated vocabulary S S 8G crossword puzzles ACROSS
2) When a number is ma together other numbers.
3) Math you do in your he
7) To be the same
8) When one value is big another.
9) The number telling an resition in order. **ACROSS** 2) When a number is made by putting a number and the parts that make it.

6) The number or group with the smallest value. together other numbers. 3) Math you do in your head. 5) To happen over and over again 7) A number that can be grouped () A number that can't be arouped 7) To be the same 8) When one value is bigger than nto pairs. into pairs. 8) In front of 3) Behind another. 9) The number telling an object's 5) To happen over and over again 7) A number that can be grouped position in order.

10) The number or group with the largest value. a number and the parts that make it 6) The number or group with the into pairs. 8) In front of



WORD PROBLEM MATS

Prep Suggestions:

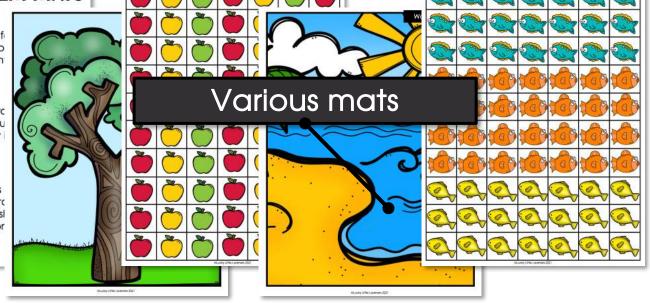
1. Print on colored paper for options, print on white pap students color objects, prindifferent color options

How to Play:

- The teacher says a word or writes it out for the stu
- 2. Students use the paper the word problem.

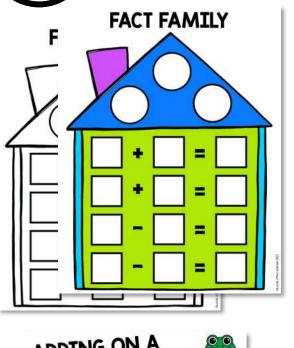
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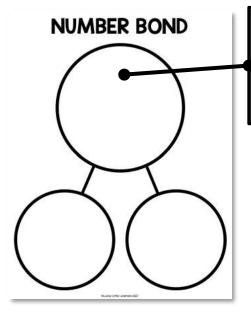
It's important that students variety of different word pro "types of word problems" sl a variety of practice oppor



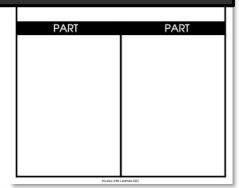


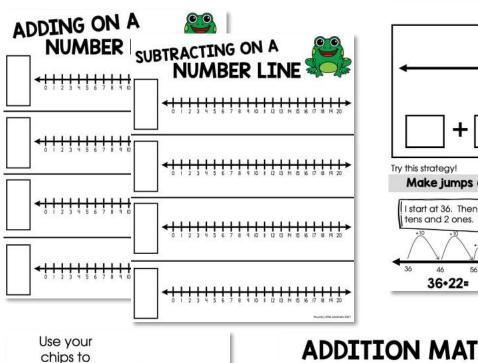
OPERATIONS FOLDER

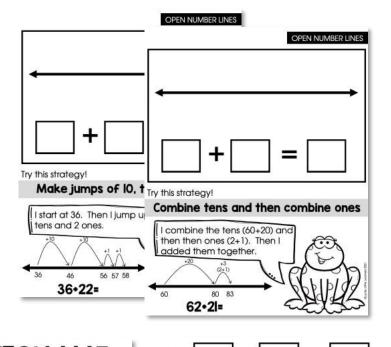


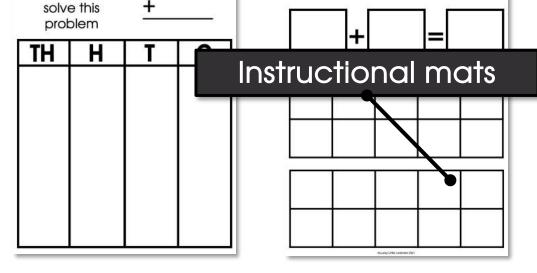


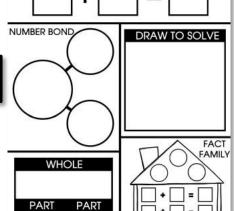
Color and black & white versions

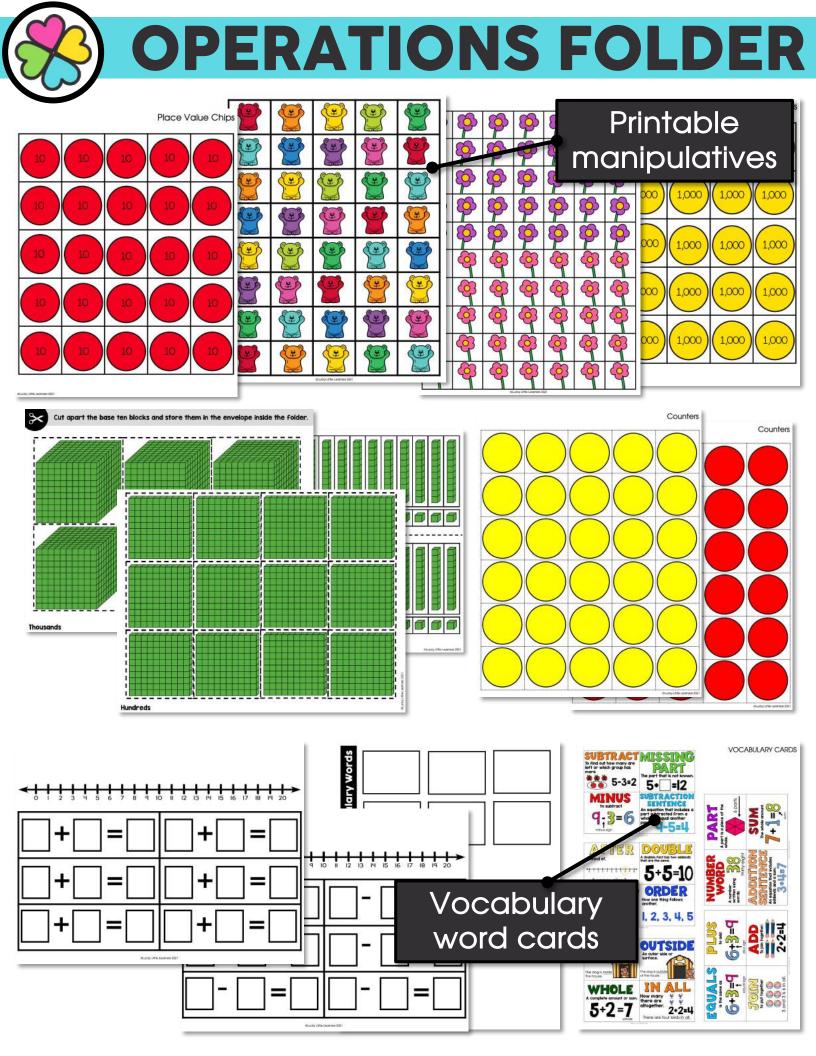






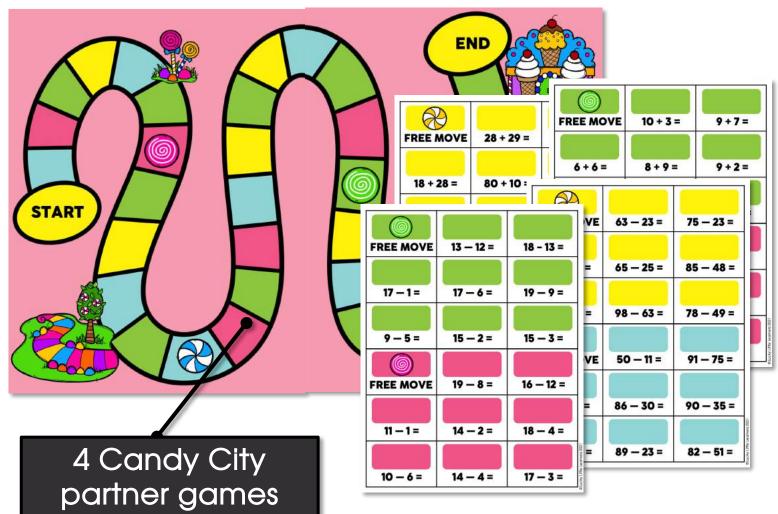


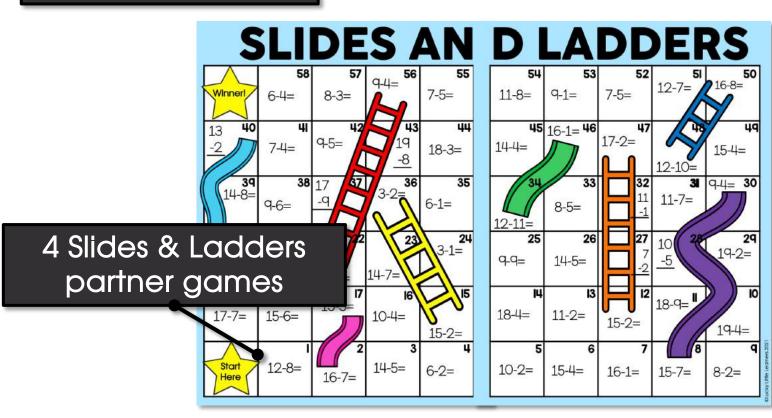






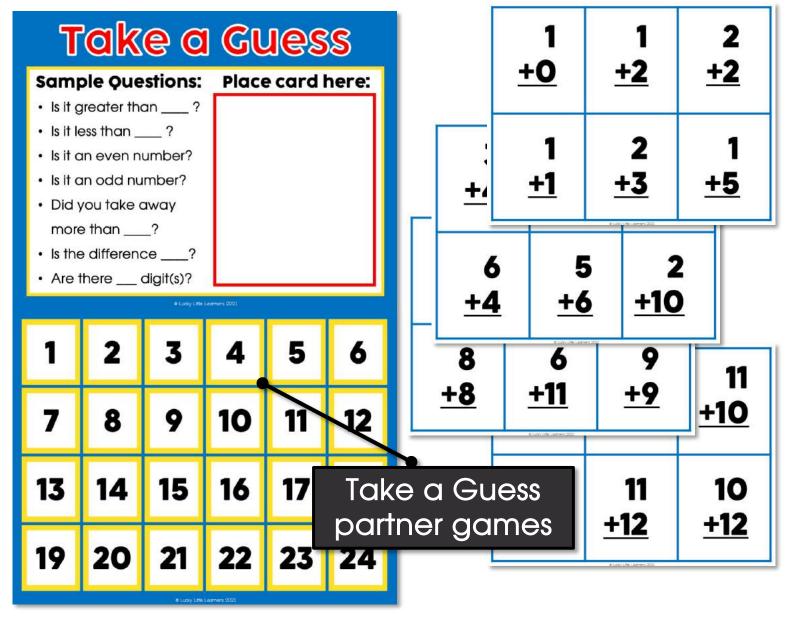
OPERATIONS ACTIVITIES

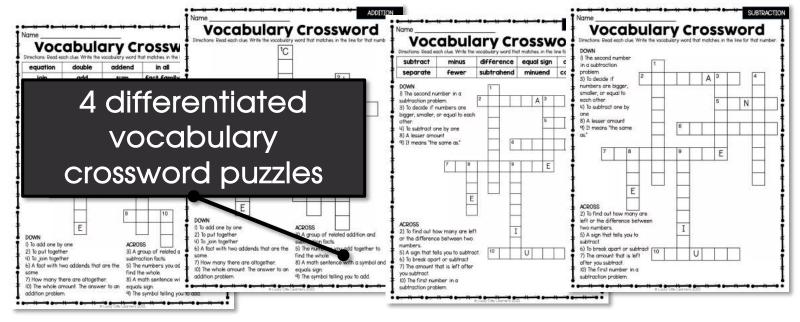






OPERATIONS ACTIVITIES







MATH FACT ACTIVITIES

Addition Fact Searc 5 6 5 9 6 4 9 6 4 5 1 1 9 3 4 5 9 9 1 1 8 1 4 8 4 9 6 0 1 2 8 8 3 1 3 1 3 1 3 6 1 4 9 3 5 2 2 3 4 6 6 1 2 2 9 2 1 1 + 1 = 2 8 4 9 9 1 0 1 0 2 0 9 3 3 2 2 4 8 8 1 6

Addition Fact Search 9 9 0 7 4 2 4 1 7 1 9 1 0 0 1 0 1 1 2 9 6 9 9 5 9 5 1 4 9 1 7 4 2 0 5 8 1 4 1 0

2 5 7 1 3 7 9 3 1 6 3 5 1 2 2 7 3 0 2 8 5 2 3 7 5 4 1 3 8 9 1 7 4 5 9 1 1 1 0 8 1 7 2 2 2 3 2 5 7 2 3 1 4 1 5 6 1 1 5 1 2 3 0 1 9 3 4 2 8 3 0 8

Addition Fact Search 0 9 9 4 7 0 0 0 4 5 4 6 5 0 7 3 0 7 0 1 3 0 3 6 9 3 0 0 4 9 8 9 1 9 5 5 9 7 2 1 8 8 0 2 2 5 4 5 9 1 0 5 2 6+0-6 5 5 5 0 8 1 1 0 0 1 0 4 6 1 5 4 6 9 5 0 5 2 1 1 8 7 2 0 2 8 9 0 1 4 5 4 9 8 9 3 1 0 1 6

31 math fact searches &

answer keys

 1 - 1 = _____ 2 - 1 = ____ 3 - 1 = ____ 4 - 1 = ____

 5 - 1 = _____ 6 - 1 = ____ 7 - 1 = ____ 8 - 1 = ____

 9 - 1 = _____ 10 - 1 = _____ 11 - 1 = _____ 12 - 1 = _____

me____

Math Fact Search 5 2 9 5 7 9 2 0

Directions: Solve each fact. Find the fact in the puzzle. A: 3 + 9 = _____ 9 + 3 = _____ 12 - 9 = ____ 1; 5 + 4 = _____ 4 + 5 = _____ 9 - 4 = ____ 9

Math Fact Search

 3 + 9 =
 9 - 4 =
 12 - 6 =
 1 + 7 =

 5 + 4 =
 14 - 2 =
 19 - 8 =
 10 + 5 =

 8 - 3 =
 11 - 9 =
 6 + 7 =
 3 + 5 =

Subtraction Fact Search

Directions: Solve each fact. Find the fact in the puzzle. Add the fact in the

Directions: Solve each fact. Find the fact in the puzzle. Add the symbols
6 - 6 = 7 - 6 = 8 - 6 = 9 - 6 =

10 - 6 = 11 - 6 = 12 - 6 = 13 - 6 =

14 - 6 = 15 - 6 = 16 - 6 = 17 - 6 =





How to Play:

- 1. Take turns. When die. The number of how many pennie
- 2. When you have e trade.
- 3. Before each roll, to total value of mor
- 4. The first person to

NOTE: This game car independent activity



total value of money you have. The first person to a dollar wins the

Various activities

LET'S SORT

How to Play:

LET'S SORT!

Use real or paper coi Sort the coins into the the sorting mat	PENNIES	NICKELS
VITIES different coins. Then mc	- 11-0	
tails side of the coins. The student add up the toto box of coins.	DIMES	QUARTERS
	3	Printed Historian

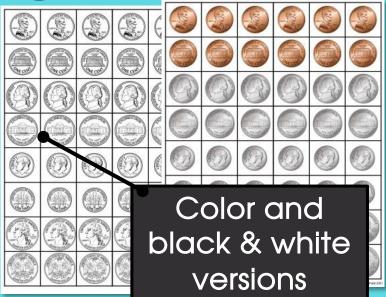
VALUE

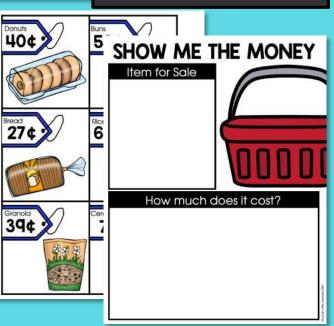
③=5¢

●=IC



MONEY FOLDER





HEADS & TAILS

Materials:

Real or paper coins, pencil, paperclip, something to cover values (pom poms, mini erasers, counters, etc) and heads & tails mat

How to Play:

- 1. Spin the spinner & determine the name of the coin
- 2. Use something to cover a spot on the pig to match the heads side of the coin on the spinner
- 3. Keep playing until all values are covered





SPIN & COVER

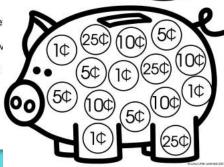
Materials:

Real or paper coins, pen something to cover valu mini erasers, counters, et cover mat

How to Play:

- 1. Spin the spinner & de of the coin
- 2. Use something to cov
- 3. Keep playing until all covered





COIN **RACE**

Materials:

Real or paper coins, coin race mat &

IN RACE 5 6

WAYS TO MAKE

Materials:

How to Play:

- 1. Take turns. When it's your turn, roll t die and move that many spaces or mat. The number on the die tells yo how many pennies to take.
- 2. When you have enough coins, make a
- 3. Before each roll, tell the partner the total value of money you have.
- 4. The first person to 100 wins the game.

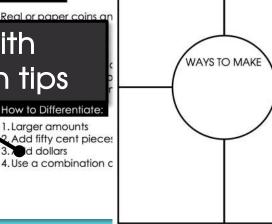
NOTE: This game can be played as an independent activity if needed.

Activities with differentiation tips

85 86 88 87 95 96 97 98 99 100 105 106 107 109 110 108 115 116 117 118

How to Differentiate:

- 1. Larger amounts Add fifty cent pieces
- d dollars



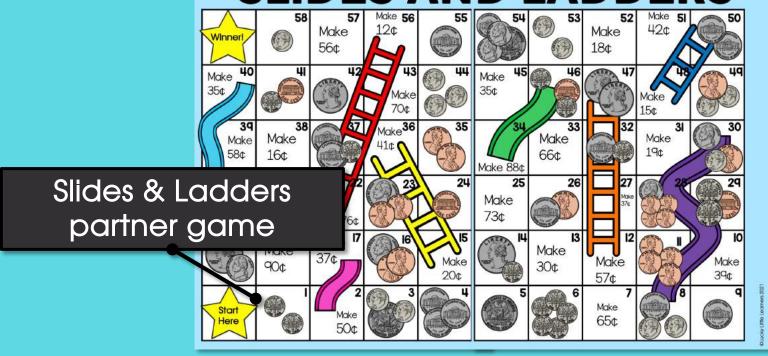
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MONEY ACTIVITIES









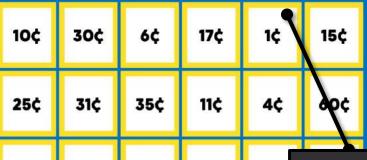
MONEY ACTIVITIES

Take a Guess

Sample Questions: Place card he

- Is it more than ____?
- Is it less than ____ ?
- · Does it have a penny?
- · Does it have a nickel?
- Does it have a dime?
- Does it have a auarter?
- · Does it equal a dollar?





50¢ 21¢ 27¢ 40¢ 7¢ Take a Guess partner game 8¢ 32¢ 22¢ 20¢ 3¢ 45¢



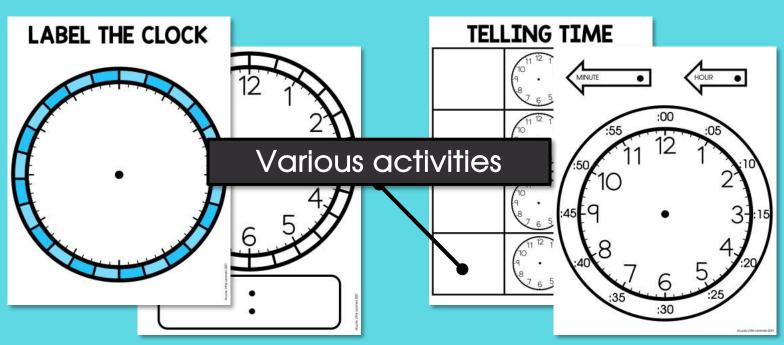
Vocabulary Crossword Vocabulary C; **Vocabulary Crosswo Vocabulary Crossword** Vocabulary ple chart key survey 3) The biggest amount penny nic ACROSS
3) The biggest amount
4) A graph using pictures to show data.
6) The smallest amount
8) A graph using bars to show data.
9) Something that tells what
the parts of a graph represent.
3 49) A graph using pictures to show data.
6) The smallest amount
8) A graph using bars to show data.
9) Something that tells what the Differentiated parts of a graph represent. vocabulary crossword puzzles S shape 2) Information that DOWN () A unit us someone collects 5) Lines used to record data The I2 hours of time after noon. that is equal to 3) Making a go 5) How long a 6) The least in 4) A very small unit of time.

8) A word used when telling time to the A graph using a number line to show data. ACROSS

1) A coin with a value of 10 cents
4) A coin with a value of 50 cent
5) How much something is worth
7) A symbol placed after the nun

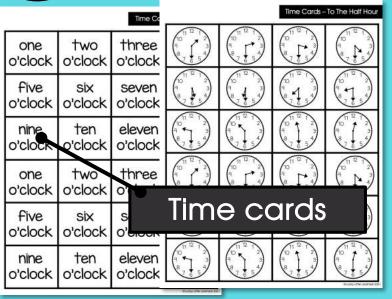
TELLING TIME FOLDER

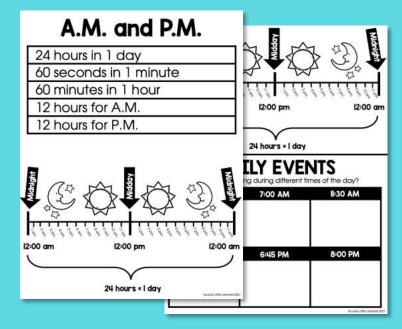


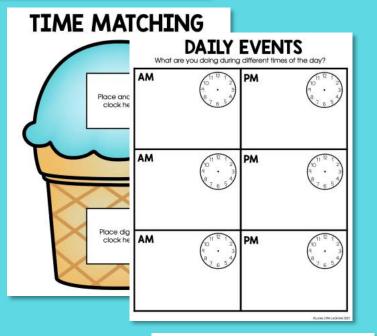


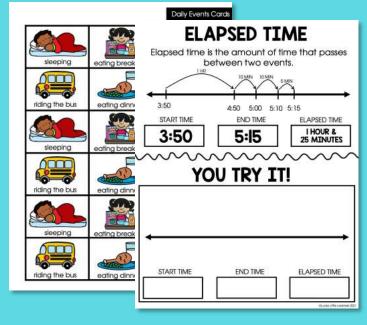


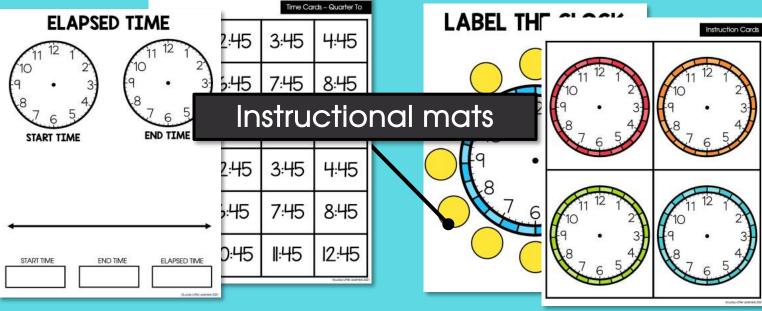
TELLING TIME FOLDER







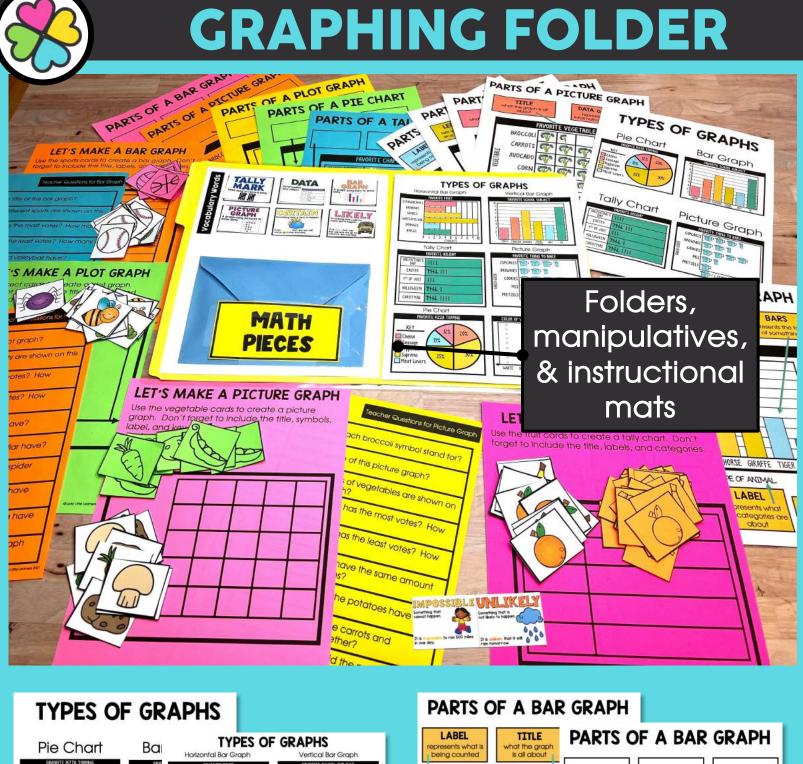


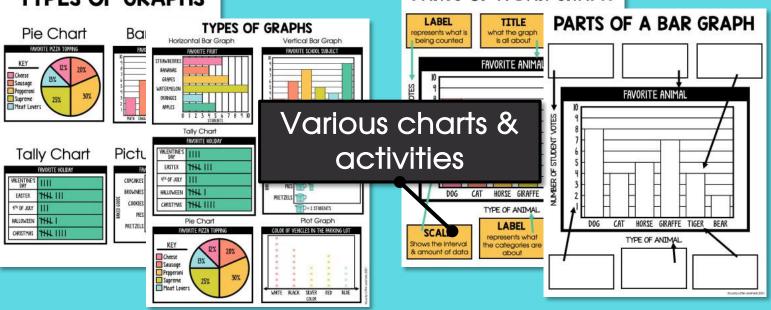




TIME ACTIVITIES

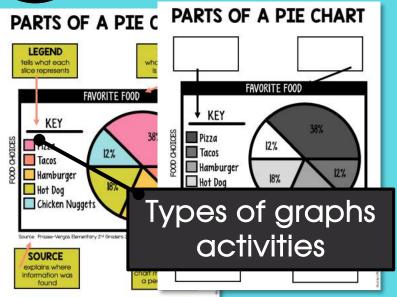


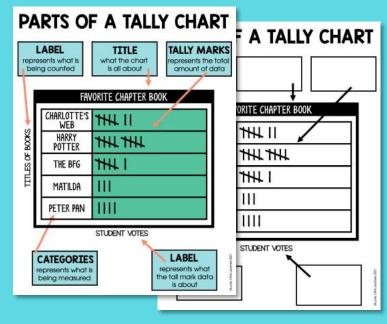




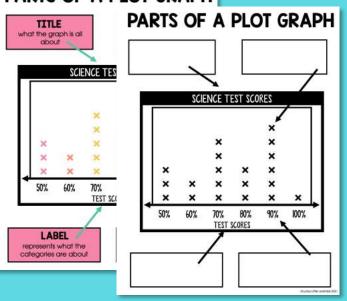


GRAPHING FOLDER

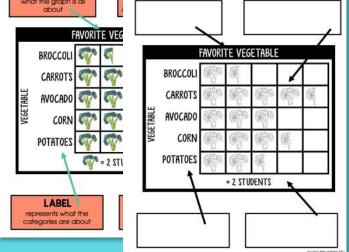




PARTS OF A PLOT GRAPH

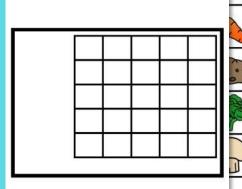






LET'S MAKE A PICTURE GRAPH he cards on this page are for one student graph

Use the vegetable cards to create a picture graph. Don't forget to include the title, symbols, label, and key.



Hands-on graph

creation



2 What is the title of this picture graph? How many kinds of vegetables are shown on 3 this picture graph? Which vegetable has the most votes? How 4 many?

What does each broccoli symbol stand for?

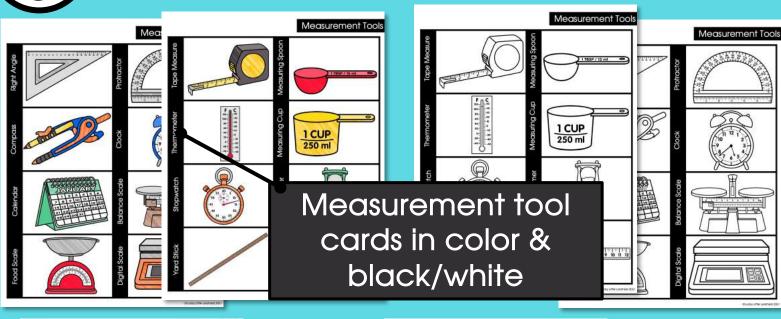
Teacher Questions for Picture Graph

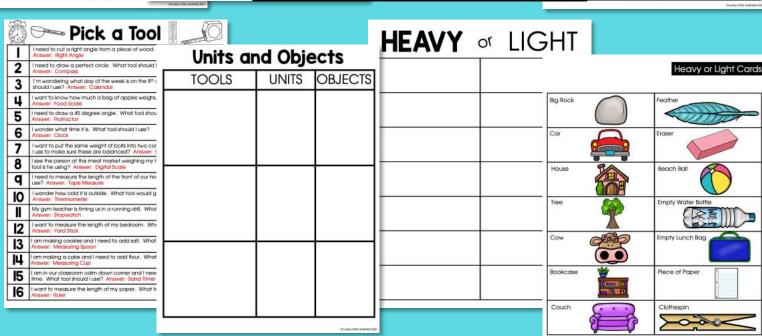
- Which vegetable has the least votes? How 5 many?
- Do any vegetables have the same amount 6 of votes? Which ones?
- How many votes did the potatoes have?
- How many votes did the carrots and 8
- How many more votes did the potatoes have than mushrooms?
- How many less votes did the broccoli have 10

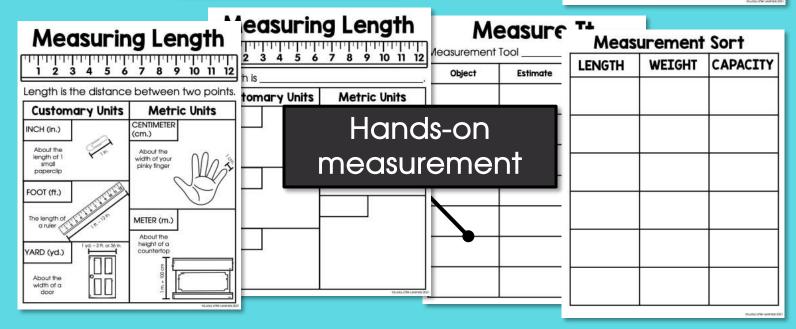




MEASUREMENT FOLDER



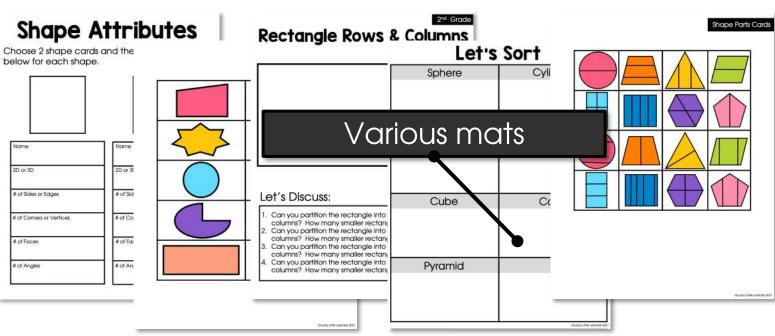


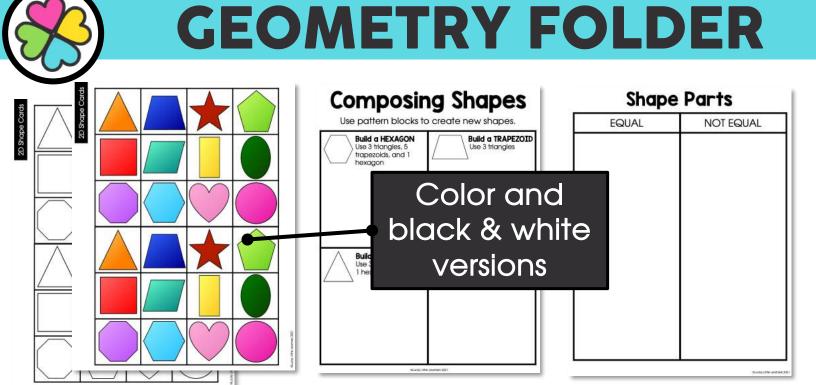




GEOMETRY FOLDER







Shape Partitions

Materials:

Partition Mat Dry Erase Marker

How to Use:

Student follows the prompts at the Student uses a dry erase marker to partition(s). Teacher asks the stude of the shape. Teacher needs to gine/she is using words and phrases quarters, half of, fourth of, and que

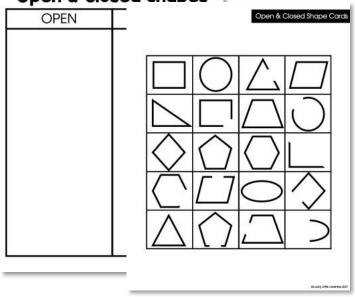
Partition a Circle

Let's Discuss:

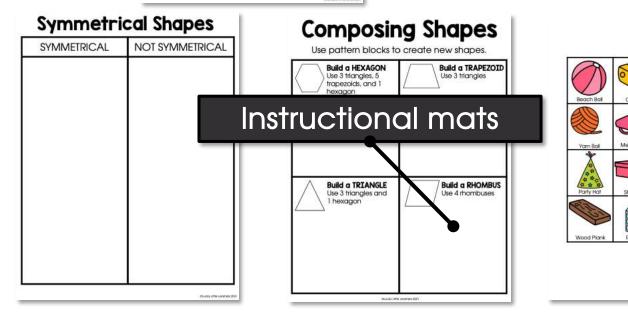
- Can you partition the circle into two equal shares?
- Can you describe the shares of the circle?
- Can you partition the circle into four equal shares?
 Can you describe the shares of the circle?

.....

Open & Closed Shapes

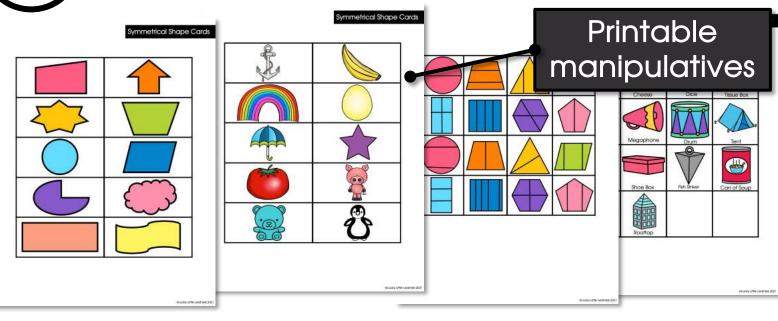


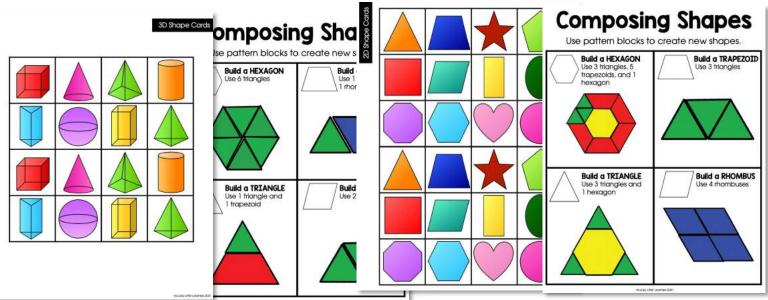
Let's Sort Cards

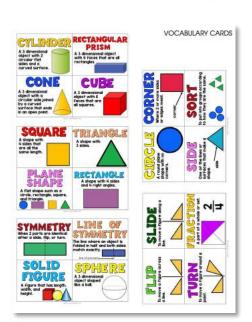


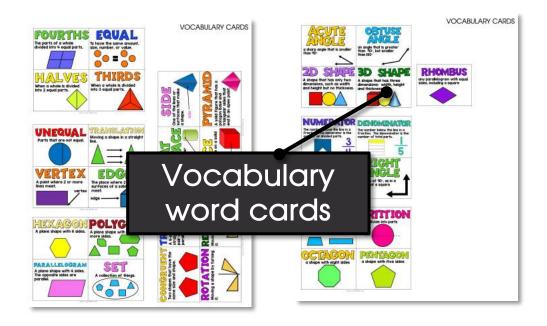


GEOMETRY FOLDER



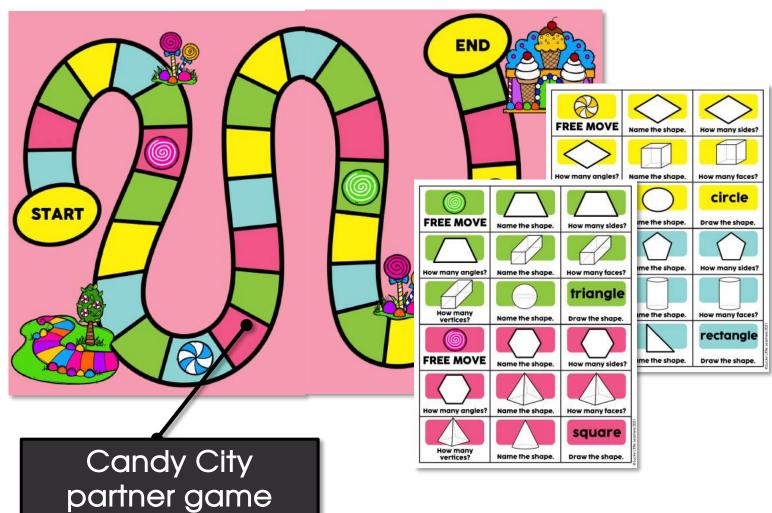


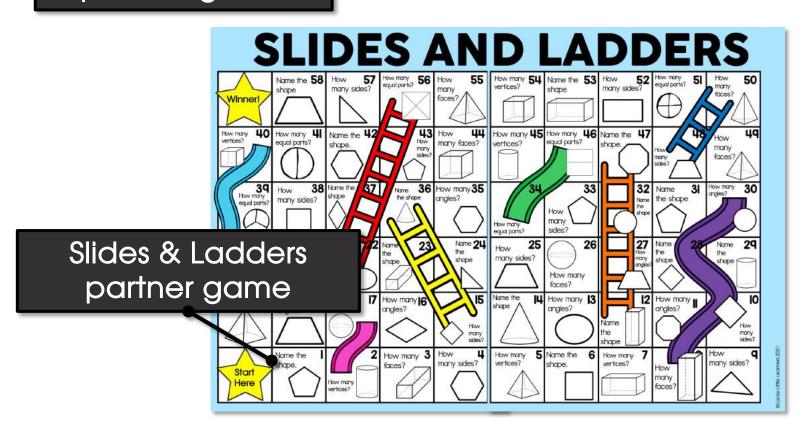






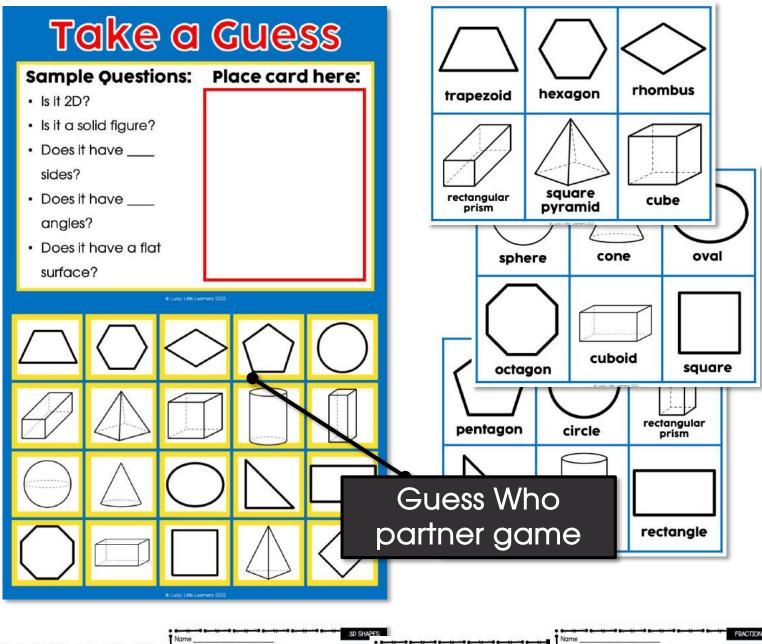
GEOMETRY ACTIVITIES

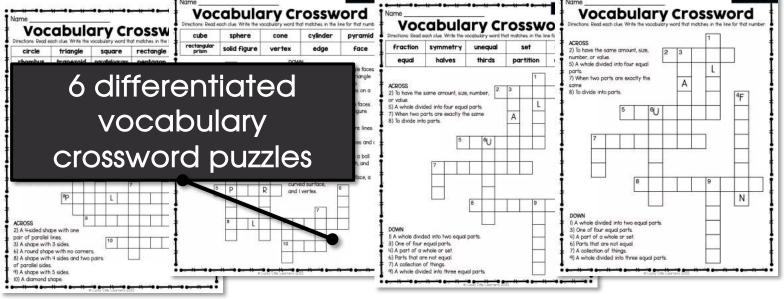






GEOMETRY ACTIVITIES





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About the Author

Angie Olson has many years of classroom experience teaching grades kindergarten, first, and second grade. She earned her master's degree in mathematics and has presented for a variety of conferences at the national, state, and local levels. Over the years, Angie has employed teachers to help with Lucky Little

Learners. She is proud of her talented team who strives to support the teaching community with her. Lucky Little Learners has created over 400 resources and is one of the top primary sellers on Teachers Pay Teachers.



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